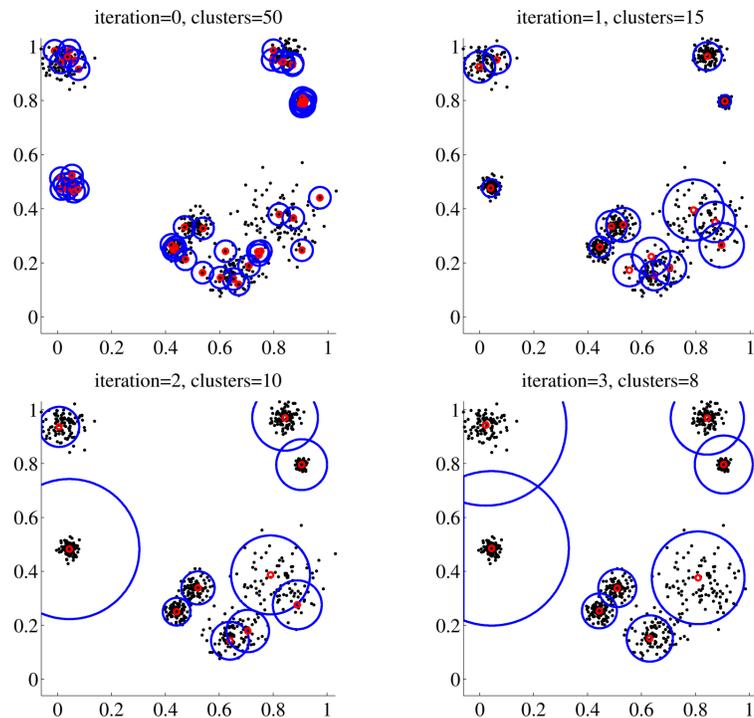


Expanding Gaussian mixtures

► 800 points from an 8-mode 2d Gaussian, initialized at 50 points.



Overview

- **Approximate Gaussian Mixtures (AGM):** a clustering method that combines the flexibility of Gaussian mixtures with the scaling properties needed to construct visual vocabularies for image retrieval. The algorithm can *dynamically* estimate the number of clusters.
- **Approximate:** Keep a fixed number m of nearest neighbors per data point across iterations so that we: (a) have enough information for an *approximate Gaussian mixture* model and (b) speed-up the nearest neighbor search process.
- **Purge:** Initialize with all data points as cluster centers and purge them as necessary using an overlap criterion on neighboring clusters.
- **Expand:** Clusters neighboring to the ones being purged expand towards empty space, boosting convergence rate.
- **Algorithm:** A modification of EM, where (a) a P-step (purge) is interleaved with the E- and M- steps at each iteration; (b) the E-step is approximate and incremental (N-step); (c) σ is over-estimated at the M-step (expand).

Purge

- If function q represents any component or cluster, we define the *generalized responsibility* $\hat{\gamma}_{ik} = \hat{\gamma}_k(p_i) \in [0, 1]$ of component k for component i , similar to responsibility $\gamma_k(x)$ of k for point x :

$$\gamma_k(x) = \frac{p_k(x)}{\sum_{j=1}^K p_j(x)} \quad \rightarrow \quad \hat{\gamma}_k(q) = \frac{\langle q, p_k \rangle}{\sum_{j=1}^K \langle q, p_j \rangle},$$

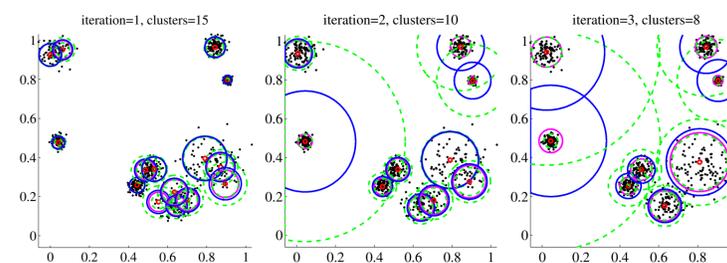
where $p_k(x) = \pi_k \mathcal{N}(x | \mu_k, \sigma_k^2)$ and the L^2 inner product $\langle p_i, p_k \rangle = \pi_i \pi_k \mathcal{N}(\mu_i | \mu_k, (\sigma_i^2 + \sigma_k^2) \mathbf{I})$ measures the *overlap* of components p_i, p_k under the spherical Gaussian model.

- If $\hat{\gamma}_{ii}$ is the responsibility of component i for *itself* and given a set \mathcal{K} of components and one component $i \notin \mathcal{K}$, we define the responsibility $\rho_{i,\mathcal{K}} \in [0, 1]$ of component i for itself *relative to* \mathcal{K} as

$$\rho_{i,\mathcal{K}} = \frac{\hat{\gamma}_{ii}}{\hat{\gamma}_{ii} + \sum_{j \in \mathcal{K}} \hat{\gamma}_{ij}} = \frac{\|p_i\|^2}{\|p_i\|^2 + \sum_{j \in \mathcal{K}} \langle p_i, p_j \rangle}.$$

- If $\rho_{i,\mathcal{K}}$ is large, component i can 'explain' itself better than set \mathcal{K} as a *whole*; otherwise i appears to be redundant. So, if \mathcal{K} represents the components we have decided to *keep* so far, it makes sense to purge component i if $\rho_{i,\mathcal{K}}$ drops below *overlap threshold* $\tau \in [0, 1]$.

Expand



- We *overestimate* the extent of each component as much as this does not overlap with its neighboring components.
- The re-estimation equation for the covariance of each component can be decomposed into $D\sigma_k^2 = \frac{N_k}{N_k} \underline{\Sigma}_k + \frac{\bar{N}_k}{N_k} \bar{\Sigma}_k$ where the *inner sum* $\underline{\Sigma}_k$ expresses a weighted average distance from μ_k of data points that are better 'explained' by component k , hence fits the underlying data of the corresponding cluster.
- We *bias* the weighted sum towards the *outer sum* $\bar{\Sigma}_k$, and the re-estimation equation becomes $D\sigma_k^2 = w_k \underline{\Sigma}_k + (1 - w_k) \bar{\Sigma}_k$, where $w_k = \frac{N_k}{N_k} (1 - \lambda)$ and $\lambda \in [0, 1]$ is an *expansion factor*.

Approximate Gaussian mixtures

Algorithm 2: Incremental m -nearest neighbors (N-step)

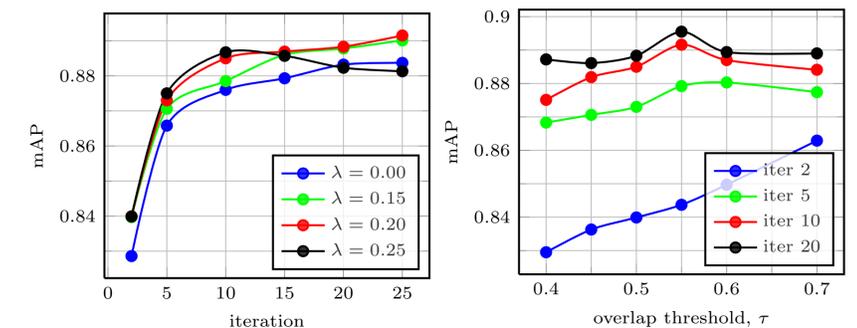
```

input :  $m$  best neighbors  $\mathcal{B}(\mathbf{x}_n)$  found so far for  $n = 1, \dots, N$ 
output: updated  $m$  best neighbors  $\mathcal{B}'(\mathbf{x}_n)$  for  $n = 1, \dots, N$ 

1 for  $n = 1, \dots, N$  do // for all data points
2    $\mathcal{B}(\mathbf{x}_n) \leftarrow \mathcal{C} \cap \mathcal{B}(\mathbf{x}_n)$  // ignore purged neighbors
3    $(\mathcal{R}, d) \leftarrow \text{NN}_m(\mathbf{x}_n)$  //  $\mathcal{R}$ :  $m$ -NN of  $\mathbf{x}_n$ ;  $d$ : distances to  $\mathbf{x}_n$ 
   // (such that  $d_k^2 = \|\mathbf{x}_n - \mu_k\|^2$  for  $k \in \mathcal{R}$ )
4   for  $k \in \mathcal{B}(\mathbf{x}_n) \setminus \mathcal{R}$  do // for all previous neighbors...
5      $d_k^2 \leftarrow \|\mathbf{x}_n - \mu_k\|^2$  // ...find distance after  $\mu_k$  update (M-step)
6    $\mathcal{A} \leftarrow \mathcal{B}(\mathbf{x}_n) \cup \mathcal{R}$  // for all previous and new neighbors...
7   for  $k \in \mathcal{A}$  do // ...compute unnormalized...
8      $g_k \leftarrow (\pi_k / \sigma_k^D) \exp\{-d_k^2 / (2\sigma_k^2)\}$  // ...responsibility of  $k$  for  $\mathbf{x}_n$ 
9   SORT  $\mathcal{A}$  such that  $i < k \rightarrow g_i \geq g_k$  for  $i, k \in \mathcal{A}$  // keep the top-ranking...
10   $\mathcal{B}'(\mathbf{x}_n) \leftarrow \mathcal{A}[1, \dots, m]$  // ... $m$  neighbors
  
```

Retrieval experiments

- **Datasets:** Oxford Buildings and World Cities (WC).
- **Tuning:** Specific vocabulary on *Barcelona dataset*—550K SURF descriptors.



- **Large scale experiment:** Generic vocabulary from 6.5M descriptors on Oxford dataset + 1M distractors from WC.

