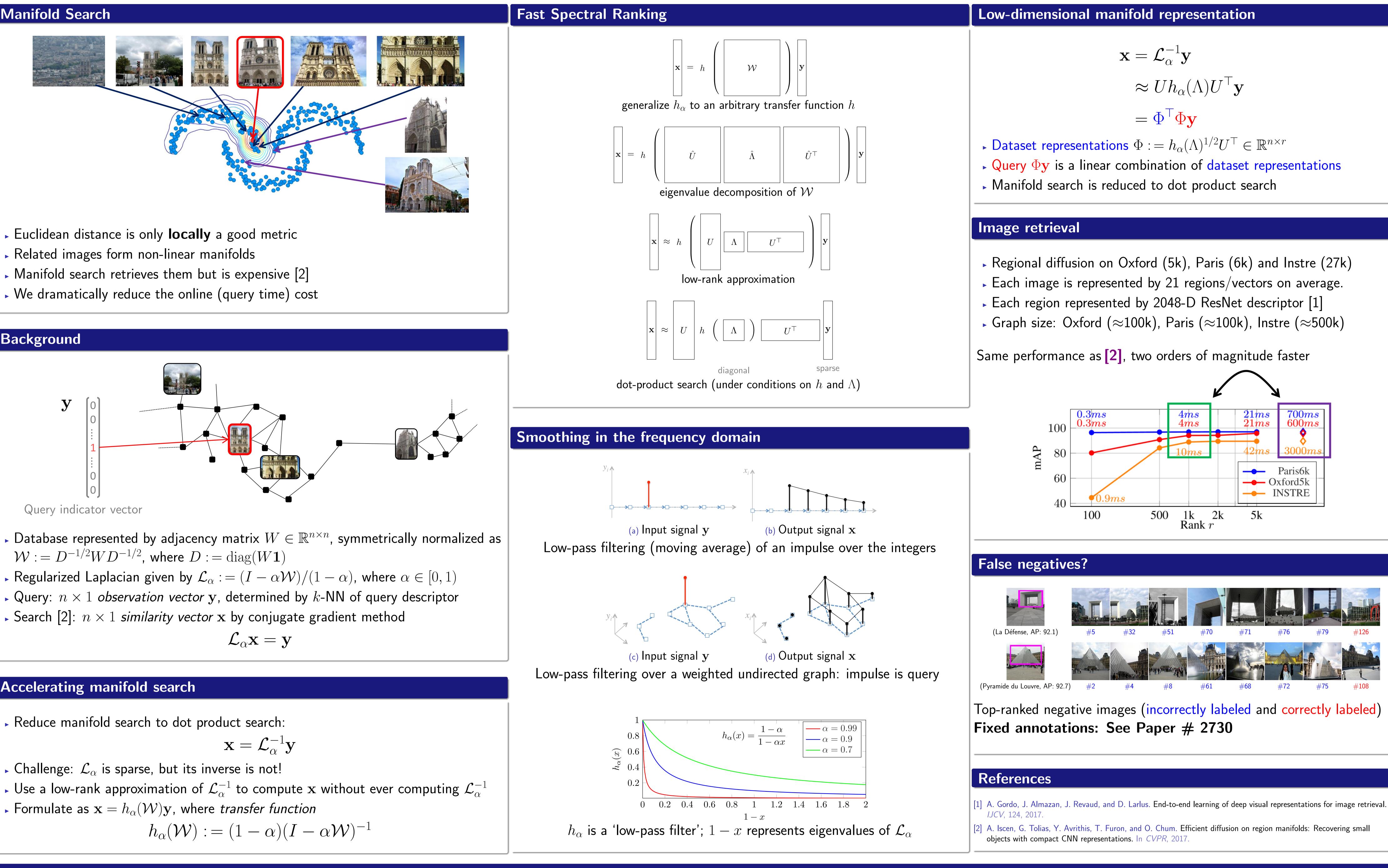
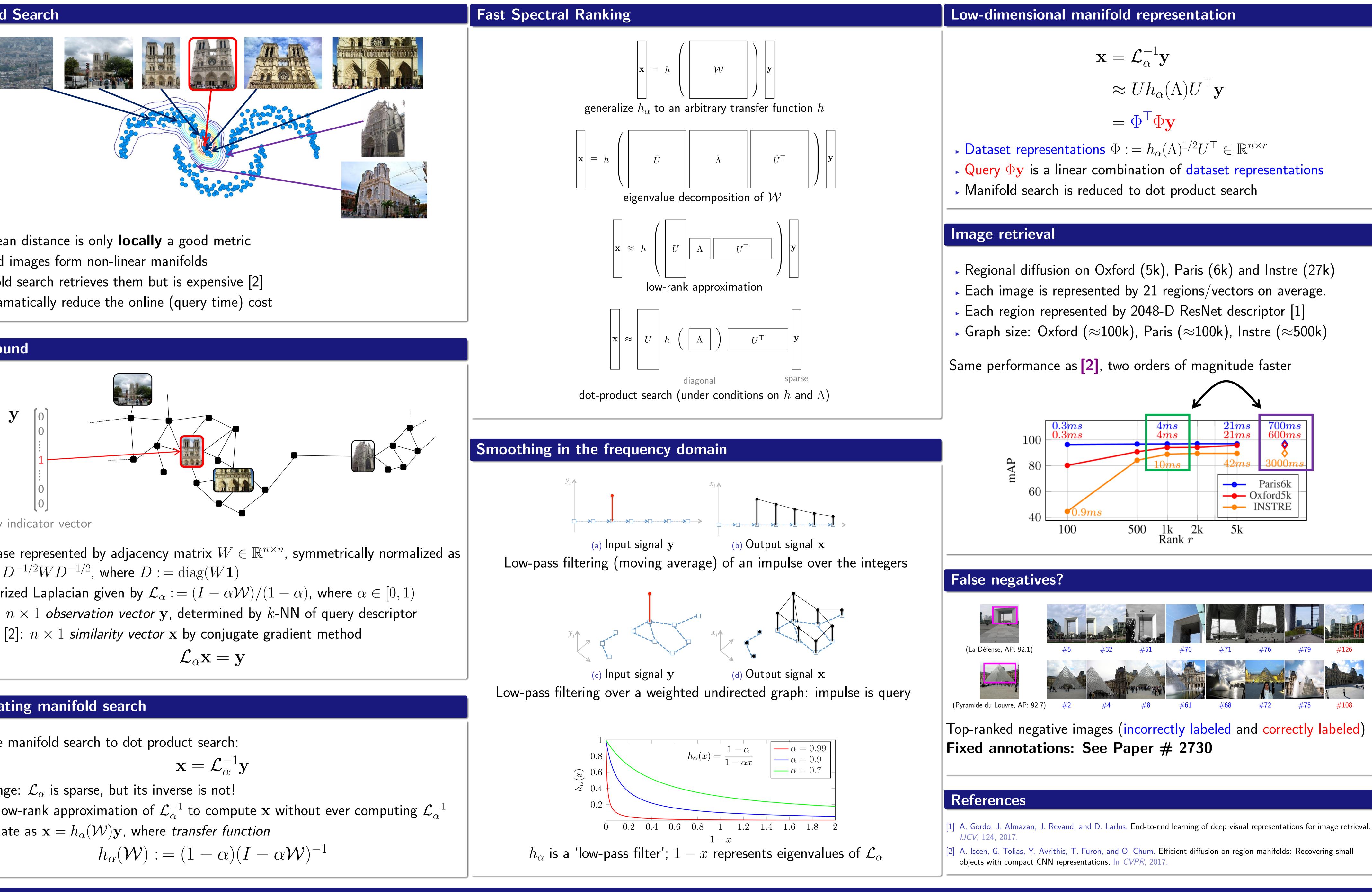


Manifold Search



- Euclidean distance is only locally a good metric
- Related images form non-linear manifolds
- Manifold search retrieves them but is expensive [2]
- ► We dramatically reduce the online (query time) cost

Background



- $\mathcal{W} := D^{-1/2}WD^{-1/2}$, where $D := \operatorname{diag}(W\mathbf{1})$

$$\mathcal{L}_{lpha}\mathbf{x}=\mathbf{y}$$

Accelerating manifold search

Reduce manifold search to dot product search:

$$\mathbf{x} = \mathcal{L}_{\alpha}^{-1} \mathbf{y}$$

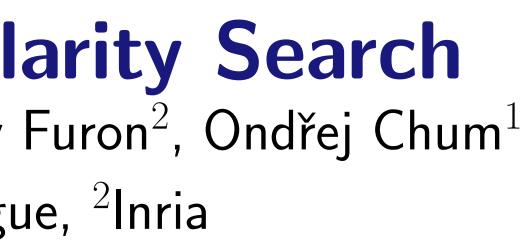
- Challenge: \mathcal{L}_{α} is sparse, but its inverse is not!
- Formulate as $\mathbf{x} = h_{\alpha}(\mathcal{W})\mathbf{y}$, where *transfer function*

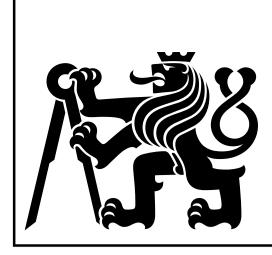
$$h_{\alpha}(\mathcal{W}) := (1 - \alpha)(I - \alpha \mathcal{V})$$

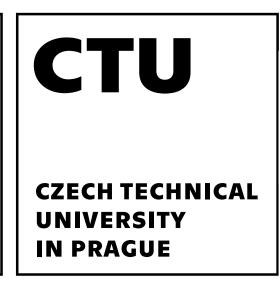
CVPR 2018

Fast Spectral Ranking for Similarity Search

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