

# Improving local features by dithering-based image sampling

Christos Varytimidis, Konstantinos Rapantzikos,  
Yannis Avrithis and Stefanos Kollias

{chrisvar,rap,iavr}@image.ntua.gr,  
stefanos@cs.ntua.gr

National Technical University of Athens

ACCV 2014



# Outline

## Introduction

- Local features
- W $\alpha$ SH feature detector
- Image sampling

## Proposed image sampling

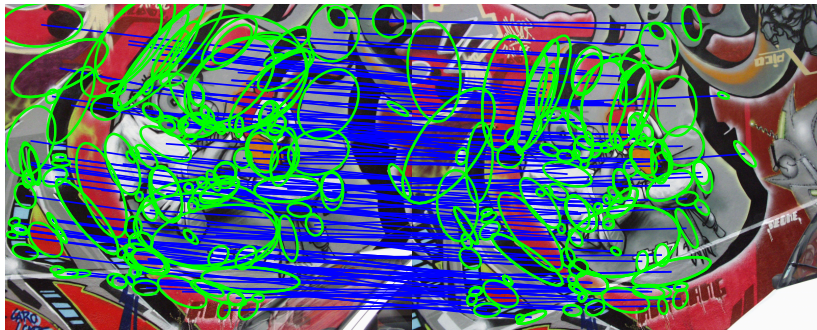
- Image dithering
- Gradient-based error diffusion
- Hessian-based error diffusion
- Examples

## Experimental evaluation

- Image matching
- Large scale image retrieval

# Local features

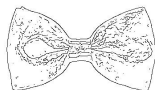
- ▶ Sparse image representation
- ▶ High distinctiveness when combined with local descriptors
- ▶ Exploited by many computer vision applications (stereo matching, object detection, image retrieval, *etc.*)



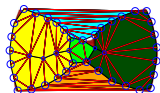
# WaSH feature detector



input



edges



samples &  
triangulation



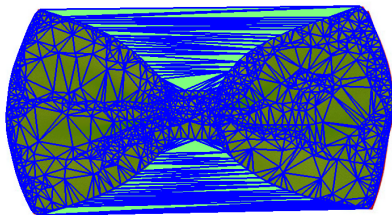
features

- ▶ *Weighted  $\alpha$ -shapes* detector starts from sampled image edges (binary) [Varytimidis *et al.* '12]
- ▶ Uniform sampling along edges
- ▶ Intuitively, image edges are interpretable and repeatable
  - ▶ Nevertheless, automatically extracted binary edges can be noisy

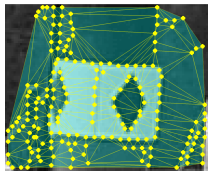
# W $\alpha$ SH feature detector

- ▶ Triangulation of samples
- ▶ Hierarchy of triangles and edges (*filtration*) based on size
- ▶  $\alpha$ -shapes are a generalization of the *Convex Hull*
- ▶ Each instance of the filtration corresponds to an  $\alpha$  value
- ▶  $\alpha$ -shapes are nested subsets of the triangulation
- ▶ Connected components of the  $\alpha$ -shapes are candidate image features

Weighted Alpha Shapes. Triangulation

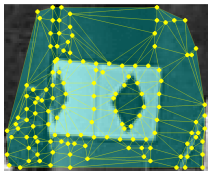


# Uniform sampling along binary image edges



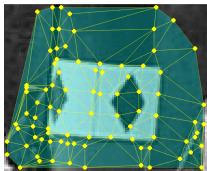
$s_1$

$\leq$



$s_2$

$\leq$



$s_3$

- ▶ Binary edges can be noisy
- ▶ Fixed step  $s$  along the edge
  - ▶ Need for fine-tuning

# Proposed Image sampling

Novel image sampling that:

- ▶ fires mainly on object boundaries
- ▶ is parameter free
- ▶ sampling density is based on local image properties

Combined with  $W\alpha SH$ , local features:

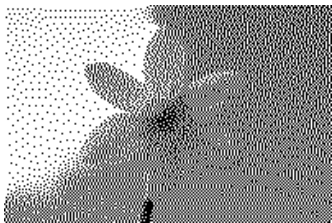
- ▶ capture regions with different levels of detail
- ▶ better follow object boundaries
- ▶ ??????????????

# Image dithering

- ▶ Dithering uses error–diffusion to minimize quantization error
- ▶ Results are visually similar to the original
- ▶ Binary images can be interpreted as sampled points
- ▶ Functions other than image intensity may also be used



grayscale

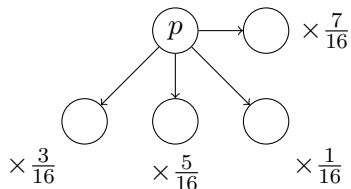


dithered



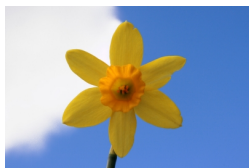
# Error diffusion algorithm

- ▶ Floyd–Steinberg algorithm [Floyd and Steinberg '76]
  - ▶ Fast – only one pass over the image pixels
  - ▶ Visually appealing results
  - ▶ Easy to implement



# Gradient-based error diffusion

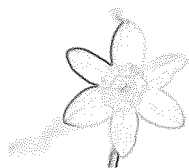
- ▶  $G = \|\nabla g(\sigma) * I\|$ , gradient strength
- ▶  $\hat{G}(x, y)$ , normalized to  $[0, 1]$
- ▶  $s(x, y) = \hat{G}(x, y)^\gamma, \gamma > 0$
- ▶ error diffusion step



input



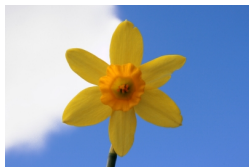
$\hat{G}$



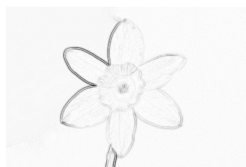
sampling

# Hessian-based error diffusion

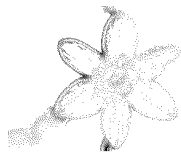
- ▶  $\lambda_{\max}(x, y)$ , largest eigenvalue at  $(x, y)$  of Hessian
- ▶  $\hat{\lambda}_{\max}(x, y)$ , normalized to  $[0, 1]$
- ▶  $s(x, y) = \hat{\lambda}_{\max}(x, y)^\gamma$
- ▶ error diffusion step



input



$\hat{\lambda}_{\max}$



sampling

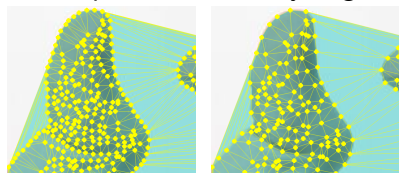
# Improved local features

Uniform sampling ( $W\alpha SH$ )



input

binary edges



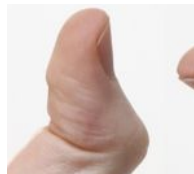
$s_1$

$\leq$

$s_2$

# Improved local features

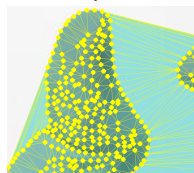
Uniform sampling ( $W\alpha SH$ )



input

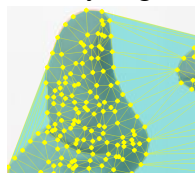


binary edges



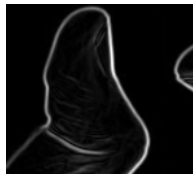
$s_1$

$\leq$

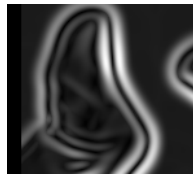


$s_2$

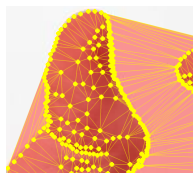
Proposed sampling



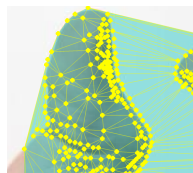
Gradient



Hessian



Gradient



Hessian

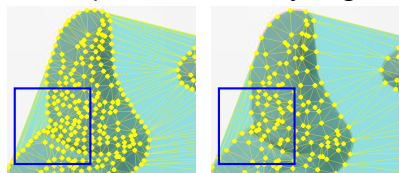
# Improved local features

Uniform sampling ( $W\alpha SH$ )



input

binary edges



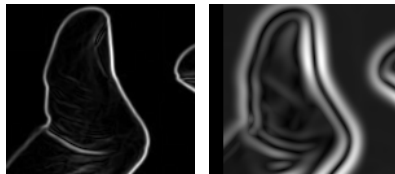
$s_1$

$\leq$

$s_2$

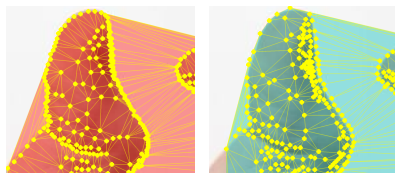
fixed density

Proposed sampling



Gradient

Hessian



Gradient

Hessian

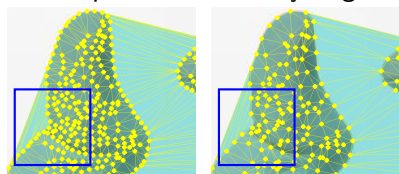
# Improved local features

Uniform sampling ( $W\alpha SH$ )



input

binary edges



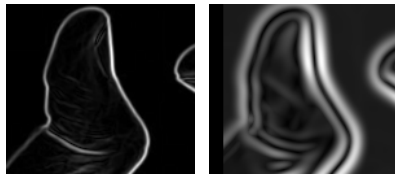
$s_1$

$\leq$

$s_2$

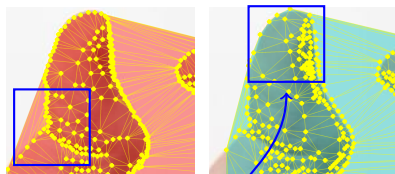
fixed density

Proposed sampling



Gradient

Hessian



Gradient

Hessian

variable density

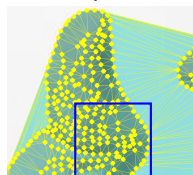
# Improved local features

Uniform sampling ( $W\alpha SH$ )



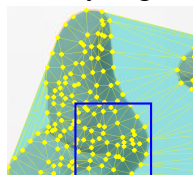
input

binary edges



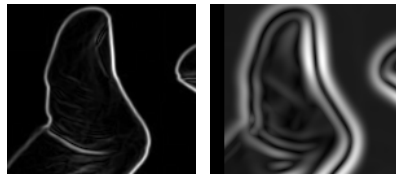
$s_1$

$\leq$



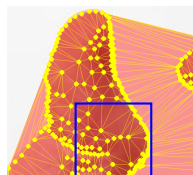
$s_2$

Proposed sampling

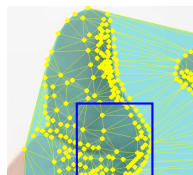


Gradient

Hessian



Gradient



Hessian

fewer noisy points



# Improved local features

Uniform sampling ( $W\alpha SH$ )



input

binary edges



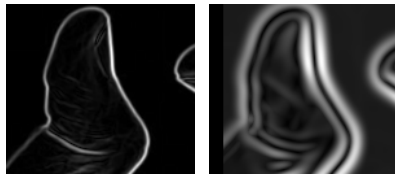
$s_1$

$\leq$

$s_2$

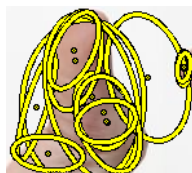


Proposed sampling

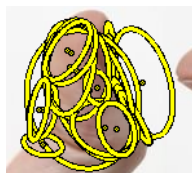


Gradient

Hessian



Gradient



Hessian

# Examples

- ▶ Input image



- ▶ Object consists of well-defined parts
- ▶ Object parts are textured
- ▶ ???????

# Examples

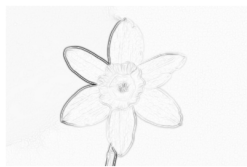
- ▶ Image function to sample



edges



gradient



Hessian

# Examples

- ▶ Image function to sample



edges



gradient

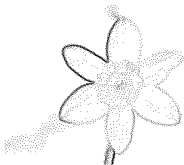


Hessian

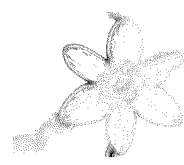
- ▶ Sample points



uniform



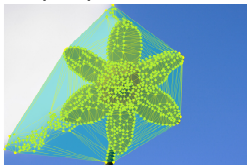
gradient



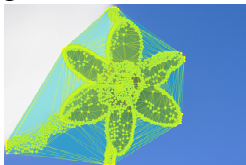
Hessian

# Examples

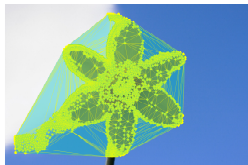
- ▶ Sample points and triangulation



uniform



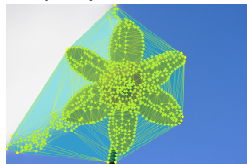
gradient



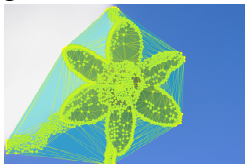
Hessian

# Examples

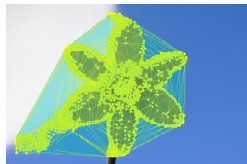
## ► Sample points and triangulation



uniform

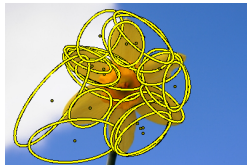


gradient

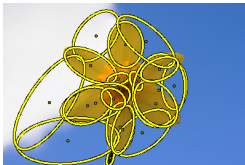


Hessian

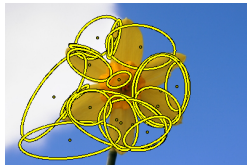
## ► $W\alpha SH$ detected features



uniform



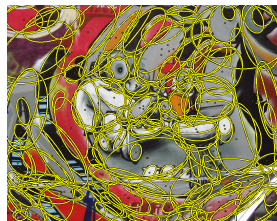
gradient



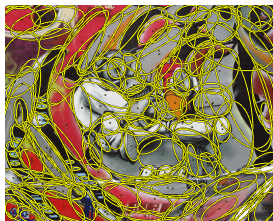
Hessian

# Evaluation – Repeatability, matching score

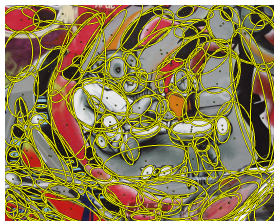
- ▶ Metrics and dataset from [Mikolajczyk *et al.* '05]
- ▶ VLBenchmarks evaluation framework [Lenc *et al.* '11]



$W\alpha SH$  (uniform)

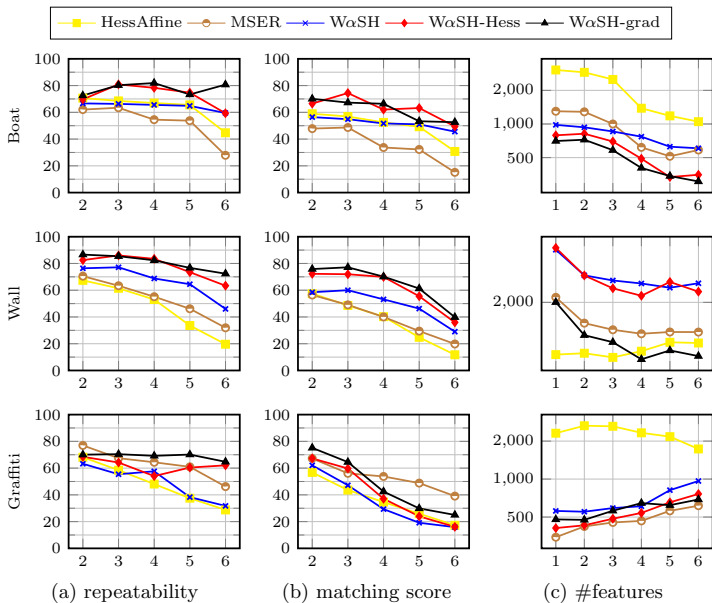


$W\alpha SH$  (gradient)



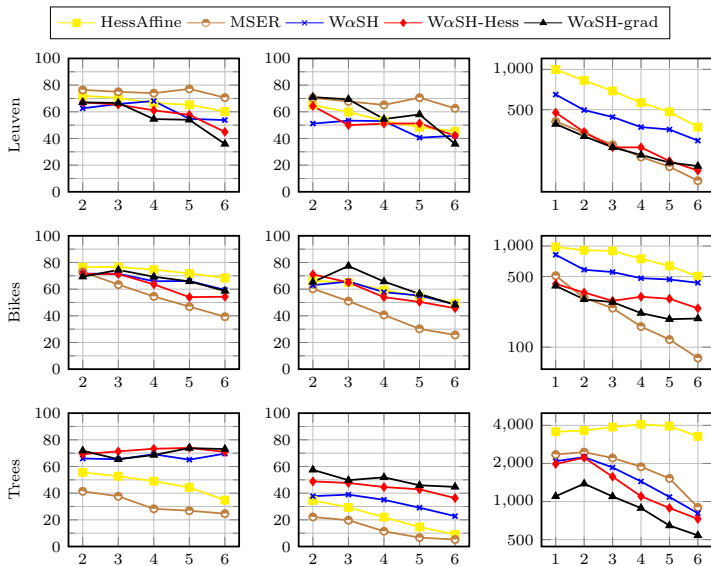
$W\alpha SH$  (Hessian)

# Evaluation – Repeatability, matching score





# Evaluation – Repeatability, matching score

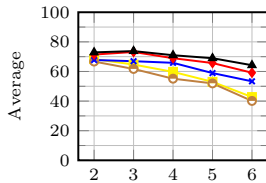


(a) repeatability

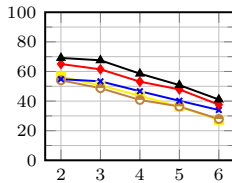
(b) matching score

(c) #features

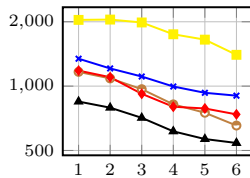
# Evaluation – Repeatability, matching score



(a) repeatability



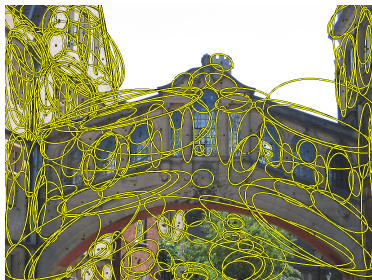
(b) matching score



(c) #features

## Evaluation – Large scale image retrieval

- ▶ *Oxford 5K* dataset [Philbin *et al.* '07]
- ▶ SIFT descriptor for all detectors (except SURF)
- ▶ *approximate k-means* for clustering
- ▶ *fast spatial matching* for results verification



# Evaluation – Large scale image retrieval

detector	features ( $\times 10^6$ )	Bag-of-Words (mAP)			ReRanking (mAP)		
		50K	100K	200K	50K	100K	200K
HessAff	29.02	0.483	0.539	0.573	0.518	0.577	0.607
MSER	13.33	0.487	0.534	0.565	0.519	0.569	0.595
SIFT	11.13	0.422	0.465	0.495	0.441	0.486	0.517
SURF	<b>6.84</b>	0.465	0.526	0.574	0.509	0.573	0.603
W $\alpha$ SH	7.19	0.529	0.569	0.590	0.537	0.569	0.585
W $\alpha$ SH, grad	7.63	<b>0.531</b>	<b>0.580</b>	<b>0.605</b>	<b>0.543</b>	<b>0.578</b>	<b>0.609</b>
W $\alpha$ SH, Hess	7.29	0.518	0.553	0.582	0.511	0.557	0.584

# Thank you!

